

LIST OF CURRENT CLAIMS

1. (Currently Amended) A method for generating a musical file which provides a plurality of events to be played, comprising the steps of:

- (A) recording a relative time to a time field;
- (B) recording an event corresponding to the relative time to an event field;
- (C) determining whether one or more events corresponding to the relative time are recorded completely, and if not, executing step (B);
- (D) determining whether all the plurality of events are recorded completely, and if not, executing step (A); and
- (E) outputting the musical file.

2. (Currently Amended) The method as claimed in claim 1, wherein the time field has a record format met with an ~~SMF~~ (standard MIDI format) (SMF).

3. (Currently Amended) The method as claimed in claim 1, wherein the event field has a record format met with an ~~SMF~~ standard MIDI format (SMF).

4. (Currently Amended) The method as claimed in claim 1, wherein the time field has a record format met with an ~~SMAF~~ (synthetic music mobile application format) (SMAF).

5. (Currently Amended) The method as claimed in claim 1, wherein the event field has a record format met with an ~~SMAF~~ synthetic music mobile application format (SMAF).

6. (Currently Amended) A method for playing a musical file which includes time fields and event fields, wherein each field corresponds to at least one event field, the method comprising the steps of:

(A) reading the musical file;

(B) determining a time field's length of the musical file;

(C) decoding the time field based on the time field's length, thus obtaining a relative time's length recorded in ~~represented by~~ the time field based on the time field's length;

(D) decoding an event field corresponding to the time field, thus obtaining corresponding music playback event that is recorded in an event field corresponding to the time field;

(E) determining whether one or more events corresponding to the time field are decoded completely, if not, executing step (D); and

(F) playing music according to the relative time's length and the music playback event corresponding to one or more event fields, and subsequently executing step (B) until the musical file ends.

7. (Original) The method as claimed in claim 6, wherein the time field has a record format met with an SMF.

8. (Original) The method as claimed in claim 6, wherein the event field has a record format met with an SMF.

9. (Original) The method as claimed in claim 6, wherein the time field has a record format met with an SMAF.

10. (Original) The method as claimed in claim 6, wherein the event field has a record format met with an SMAF.

11. (Currently Amended) A computer-readable media storing a musical file for use in an information device, the musical file comprising ~~a plurality of~~ time fields and event fields arranged in a manner that one or more event fields are provided between two time fields in a series, wherein a time field is followed by one or ~~a plurality of~~ more event fields corresponding to the time field, and the ~~plurality of~~ one or more event fields represent a ~~plurality of~~ one or more music playback events occurred in the same time.